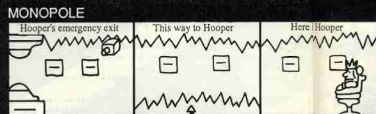
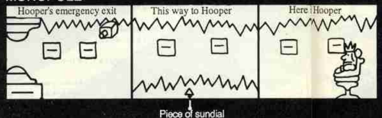
CHEAT MODE

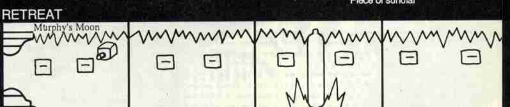
KNIGHT TYME

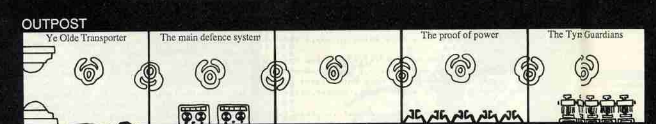
A full playing guide

The response to our challenge to produce a map and playing guide of the Mastertronic classic has been absolutely overwhelming. This guide was put together from many different contributions but we'd like to thank everyone who sent something in. The best contributors are named as prize winners on the general cheat mode pages.

The maps of the planetary system and detailed locations should help you find your way around and get hold of most of the objects needed. We don't want to give too much away though, so although we've had many solutions in we're only printing some general tips to help you. We've also had a Poke in from the amazing TONY HOYLE of St Annes (who cracked *Sorcery Plus* for us a while back). His latest effort provides infinite energy and fuel and prevents characters refusing to obey your commands. To enter the Poke, use Method 1.





General Tips

1. Examine everyone and everything that you can.
2. If characters are uncooperative they may well need fortifying.
3. It's very easy to forget that you are or aren't wearing something, which could account for not being able to perform a task.
4. All the objects that appeared in *Spellbound* are no use here.
5. Derby IV is a lot of help early on.
6. Getting to Hooper can be hazardous so take plenty of protection.
7. Don't use the transporter till you get it fixed at Starbase 1.
8. You'll need three pieces of sundial to complete the game.

The Characters

Here's a list of the characters you'll encounter and what they carry.

SHARON – advert and gas mask

GORDON – instant film

DERBY IV – blank ID card and chocolate heart

SWIFTFOOT

KLINK – 10 MW laser

SARAB – McTablet food

FORBIN

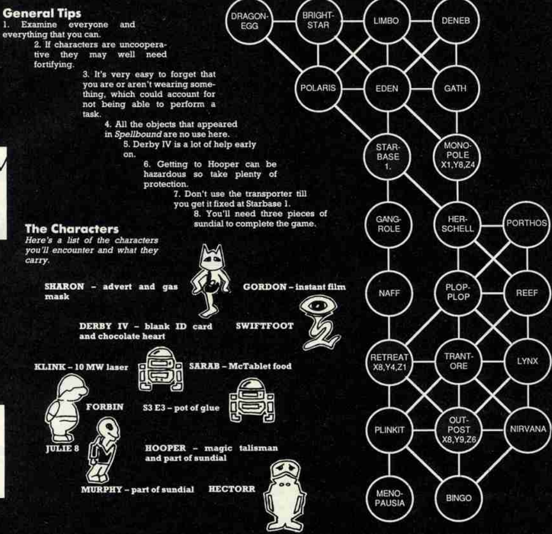
S3 E3 – pot of glue

JULIE 8

HOOPER – magic talisman and part of sundial

MURPHY – part of sundial

HECTORR

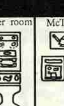


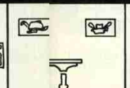
The Poke

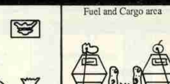
```
10 INK 0,0:CLS
20 INK 1,26:INK 2,11:INK 3,1
8:BORDER 0:MEMORY 4999:LOAD"
!KT$":CALL 5000
30 LOAD"!KTcode":LOAD"!ktgrx
",49152
40 POKE &1923,0
50 POKE &2112,0:POKE &2113,0
:POKE &2114,0:POKE &215C,0
60 POKE &29B2,0
70 CALL 5000
```

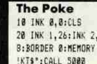
STARBASE 1.





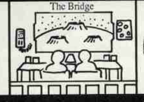


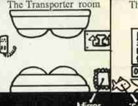


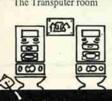
Ancient scroll · Axe · Bag of potatoes · Boots · Bag of runes · Quark bomb

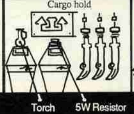
USS PISCES



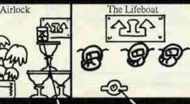












Camera · Mirror · Tower fish · Torch · 5W Resistor · Starmap · Starfleet manual · Wrist terminal · Pewter tankard